



Benchmarking OPeNDAP services for modern ESM data workloads

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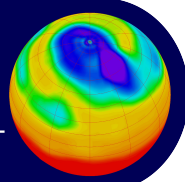
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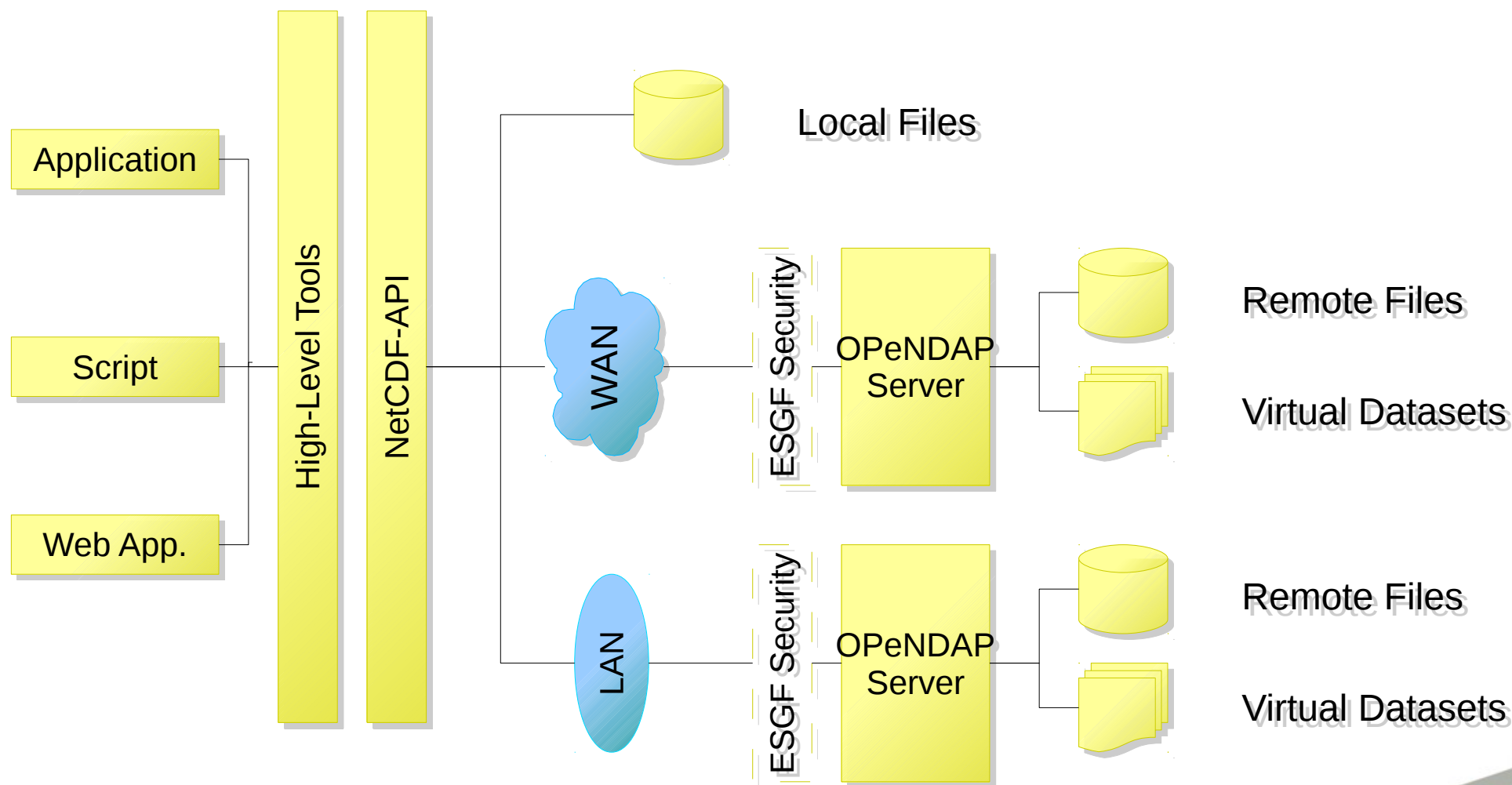
BADC:
NEODC:
IPCC-DDC:

British Atmospheric Data Centre
Near-Earth Observation Data Centre
IPCC Data Distribution Centre





Opportunities for the “NetCDF/OPeNDAP Platform”





Key Questions

- What performance can we expect?
- Can OPeNDAP servers cope?
- How can we improve?





dapbench

OPeNDAP Test Framework

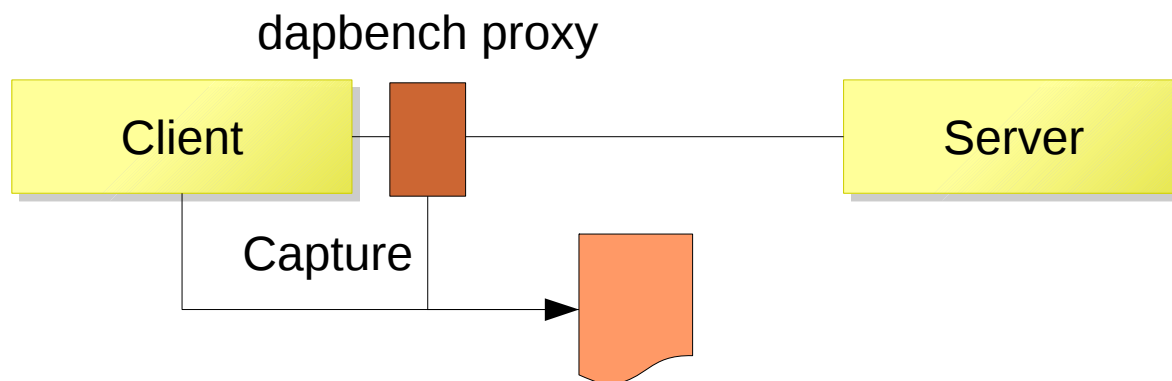
<http://github.com/stephenpascoe/dapbench>



- Intercept and records OPeNDAP requests from clients
 - Load-test OPeNDAP servers
 - Jython NetCDF abstraction layer
 - Verifying ESG security constraints
-
- Using: Python, Jython, Grinder, Pandas, Matplotlib, Nmon



Client Tests



Test Clients

- CDAT (cdat-lite 6.0-alpha-3)
- CDO 1.4.7

Test Dataset

- 4D temperature field
- shape [120,4,144,192] time/level/lat/lon
- 51MB NetCDF file.

Test Requests

1. Take a 45°x45° subset of entire field
2. Regrid entire field to 100x100 lat/lon resolution



Client Results

Test	Tool	DODS Requests	Download Size (Mb)	Comment
Subset	CDO	481	50	1 + time*level requests
	CDAT	17281	1.5	1 + time*level*lat requests
Regrid	CDO	481	50	1 + time*level requests
	CDAT	69121	50	1 + time*level*lat requests

CDO downloads too much and with sub-optimal number of requests. CDAT downloads just enough but with very sub-optimal number of requests. CDAT iterates over all outer dimensions.





ESGF Security testing

```
$ dapbench-thredds <cmd> <options>
```

- Detect OPeNDAP URLs from THREDDS URL or URL list
- Test access to all responses
 - .das, .dods, .dds, .ascii
- Confirms authz redirect correctness
- Useful for C.I. Testing





Server Tests

Test Framework

- Grinder load-testing framework
- NetCDF-Java API
- Jython NetCDF abstraction layer
- Nmon server monitoring

Test Dataset

- 30 files of 4D temperature field
- shape [120,4,144,192] time/level/lat/lon
- 600MB per NetCDF file.

Test Requests

1. Download a single file (non-dap response)
 2. Request all of a random file in **n** slices, **n** = [15, 30, 60, 120, 240, 720, 1440]
 3. Continuously request random subsets in **m** threads, **m** = [1, .. 40]
-





Test System

Measured Bandwidth: 930Mbps (iperf)



- DELL optiplex 980.
- Intel i5 4-cores @ 3.2GHz
- 1Gbps NIC
- NetCDF 4.1.2-beta2, HDF5-1.8.4-patch1
- Xen Virtual Machine
- Host: DELL PowerEdge 2950 III
 - 2x quad-core CPU, 24GB RAM
- Guest VM: Paravirtualised OpenSuSE 11.0
 - 2 CPU, 8GB RAM, 4GB swap

Test Servers

- THREDDS Data Server: 3.17.3.1
- Pydap: 3.0.rc.15. netCDF4-python-0.9.3.

Platforms

- 64-bit Java SDK 1.6.0-13, Tomcat-6.0.20.
JAVA_OPTS=-Xms1000M -Xmn500M -Xmx1500M
- Apache-2.2.8 (prefork), mod_wsgi-3.3





Simulating WAN performance

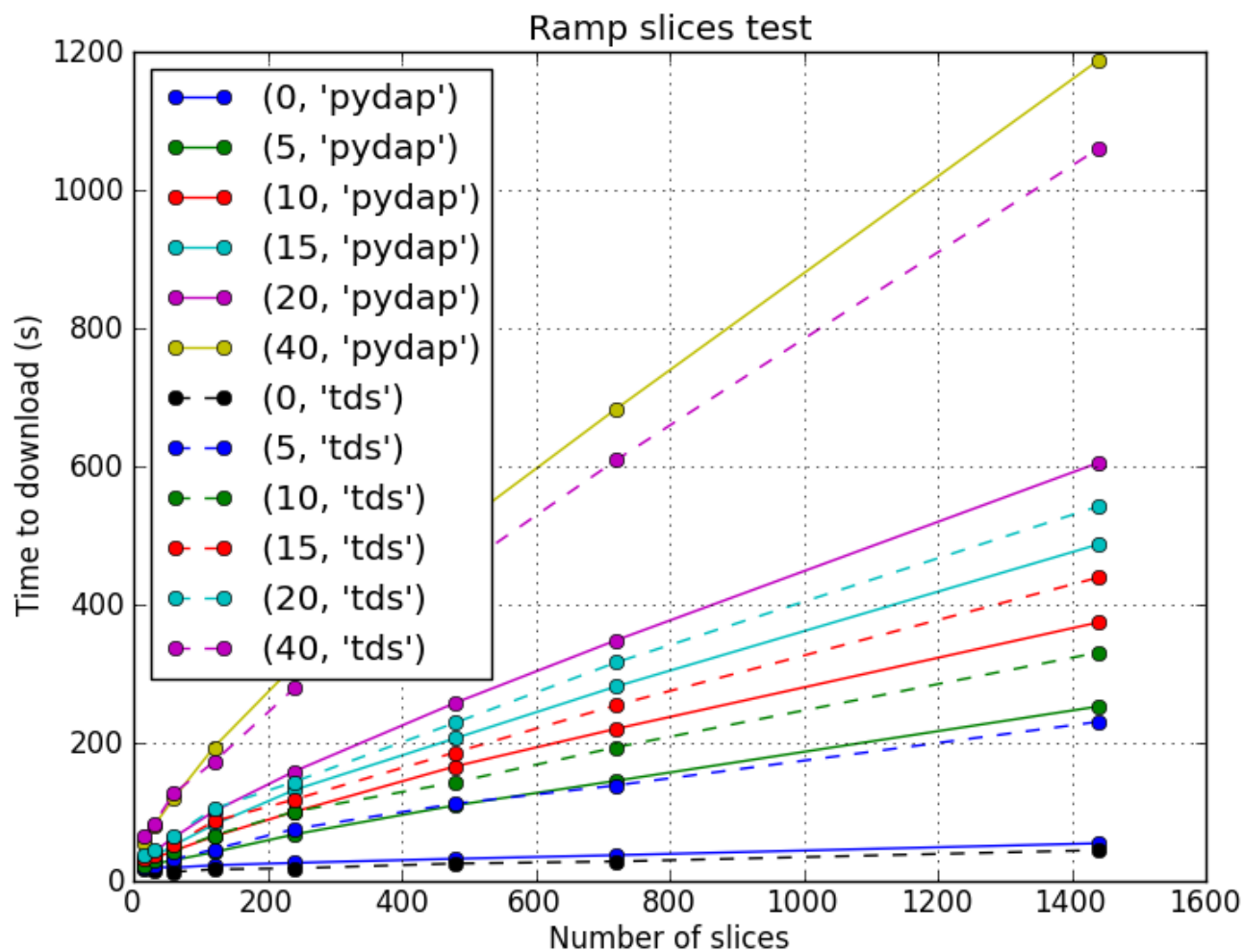
```
$ tc qdisc add dev eth0 root netem delay <n>ms
```

Host	Latency (ms)
CEDA	<0.5
PCMDI	160
DKRZ	40
EGU	>1000

Ha ha ha!

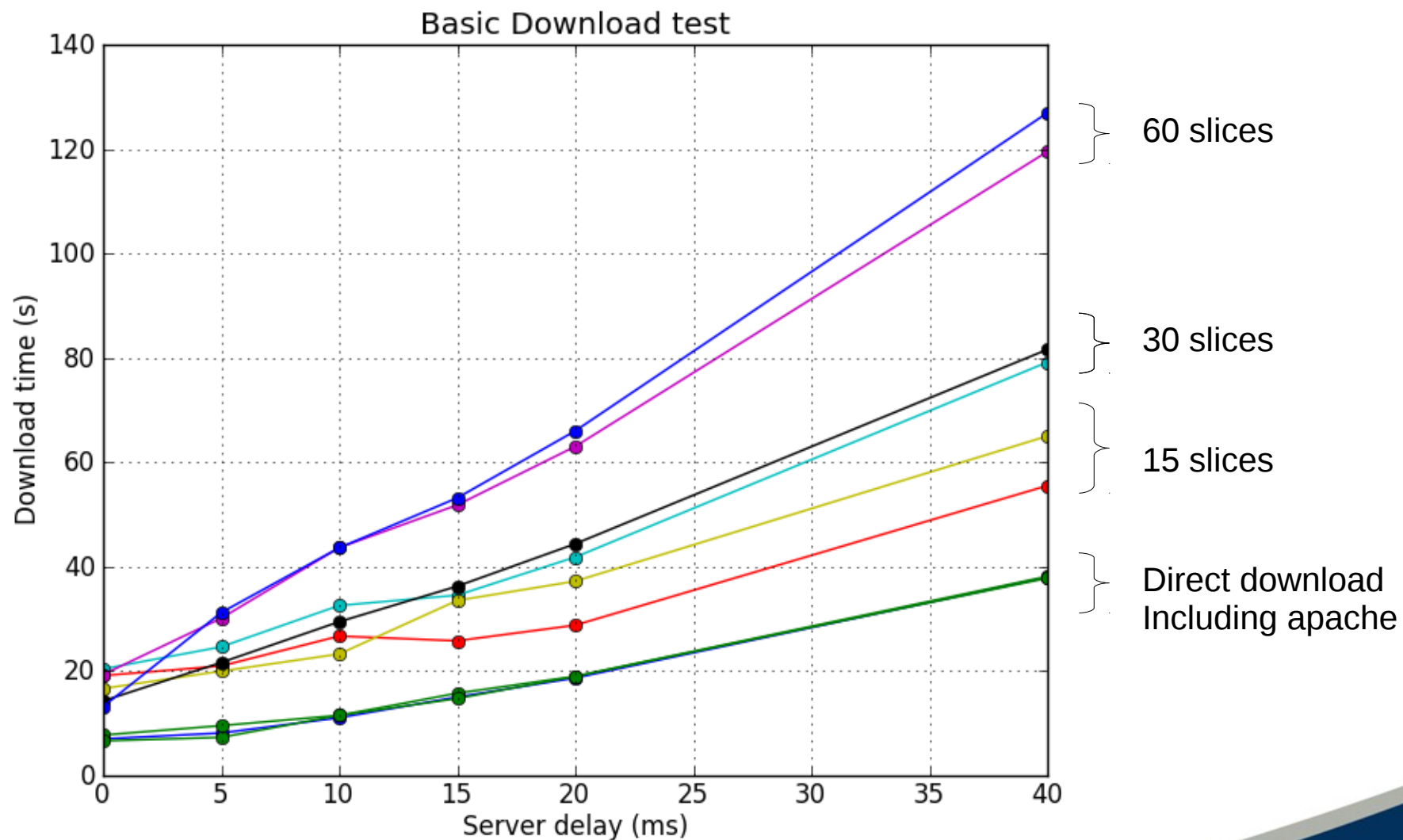


Results: ramp slices

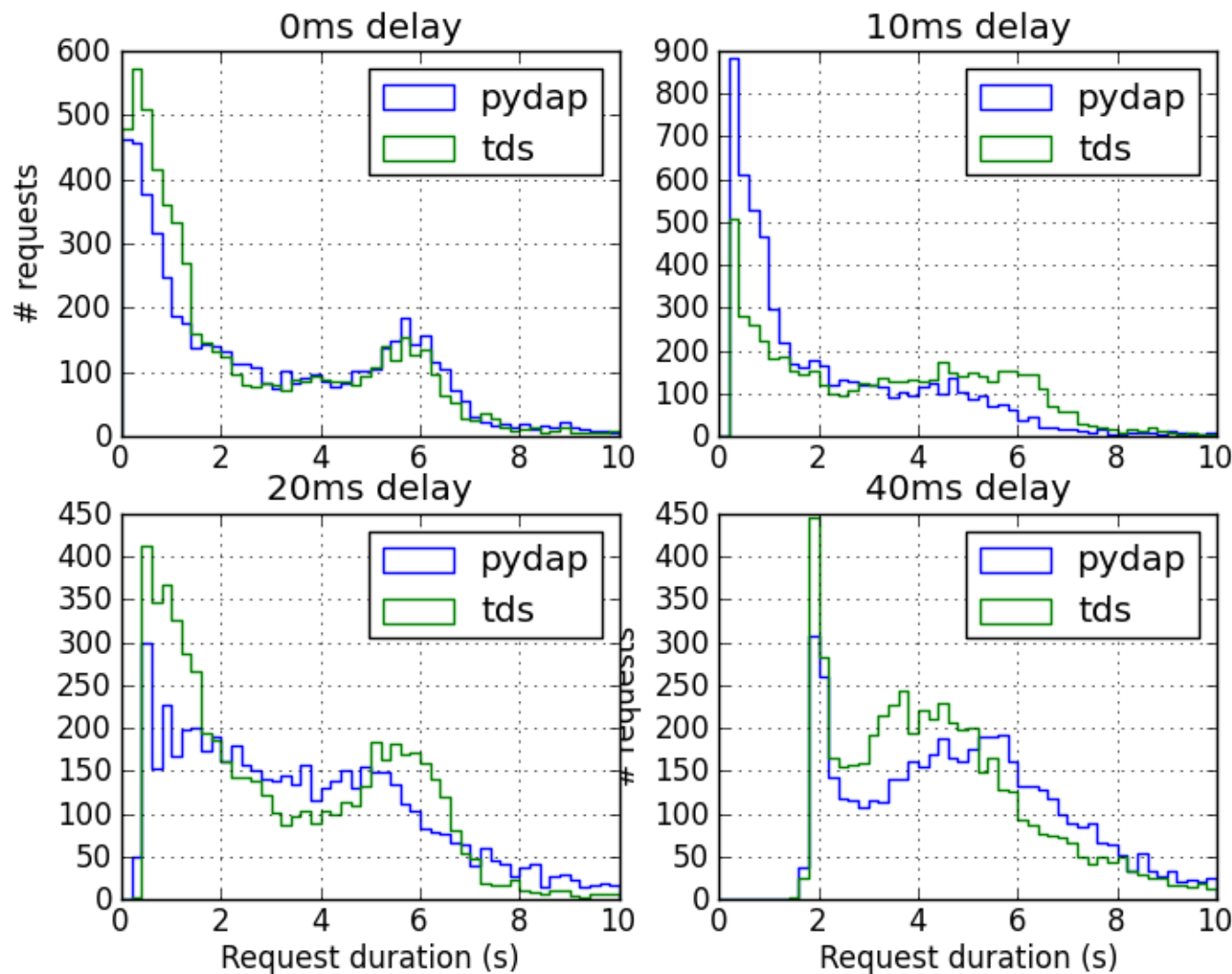




Results: Sequential Download

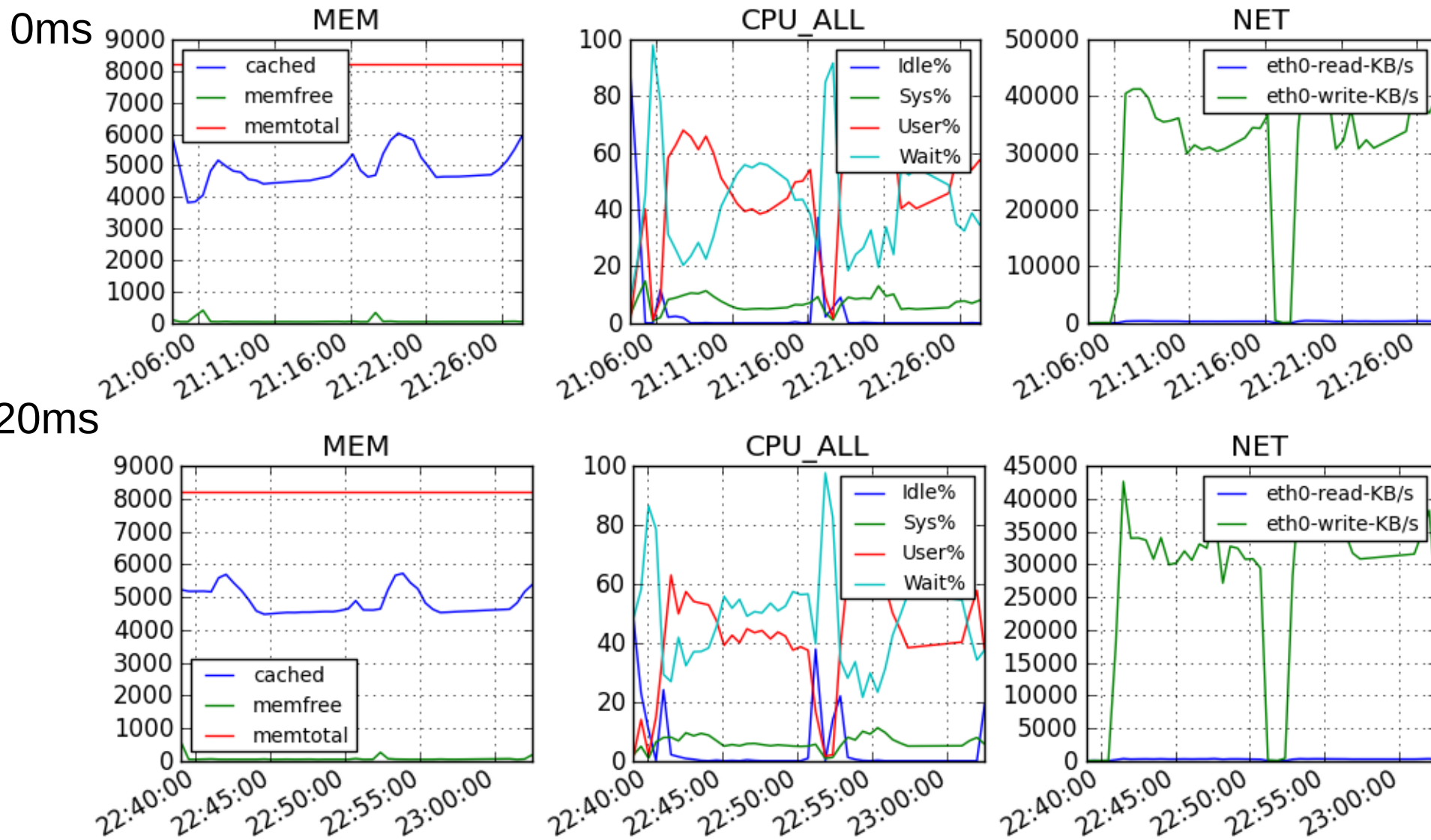


Results: parallel requests



- Select Random File
- Select random time slices
- 4 Processes
- 60 Threads/Process

Results: Server load



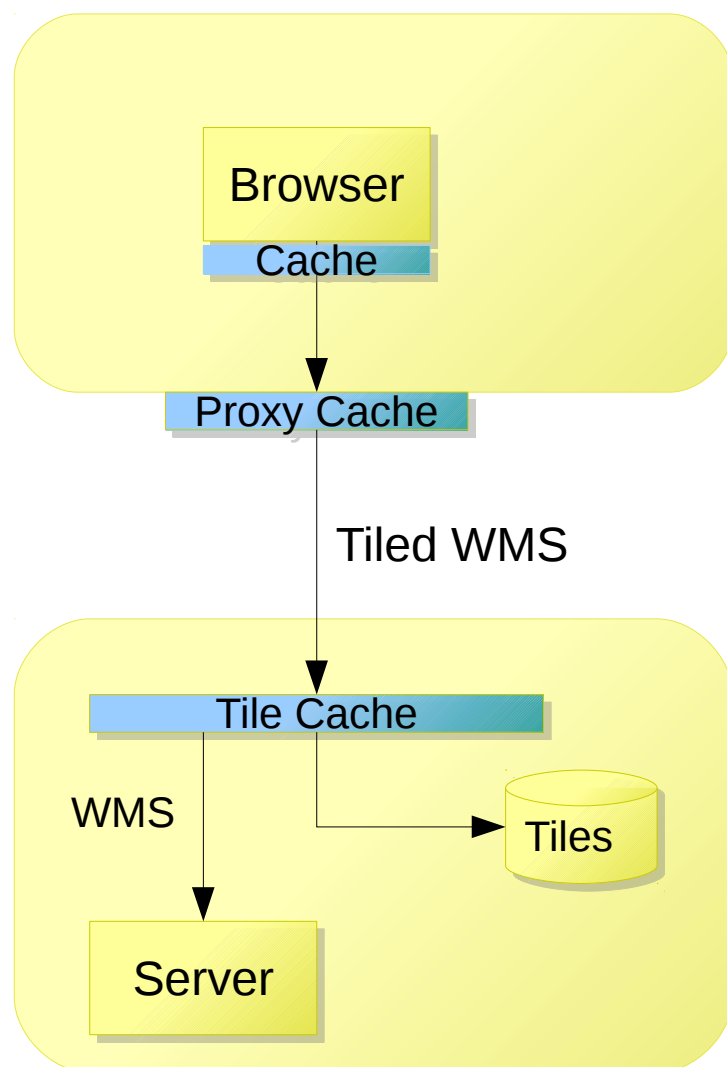


How do we save clients from themselves?

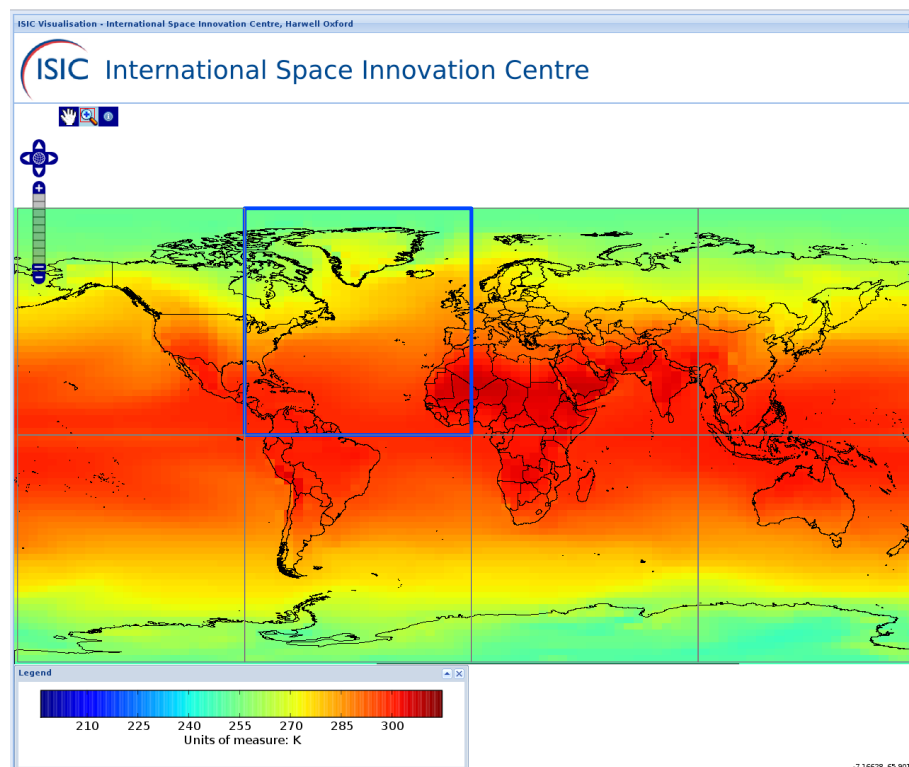




DAP Response tiling / chunking

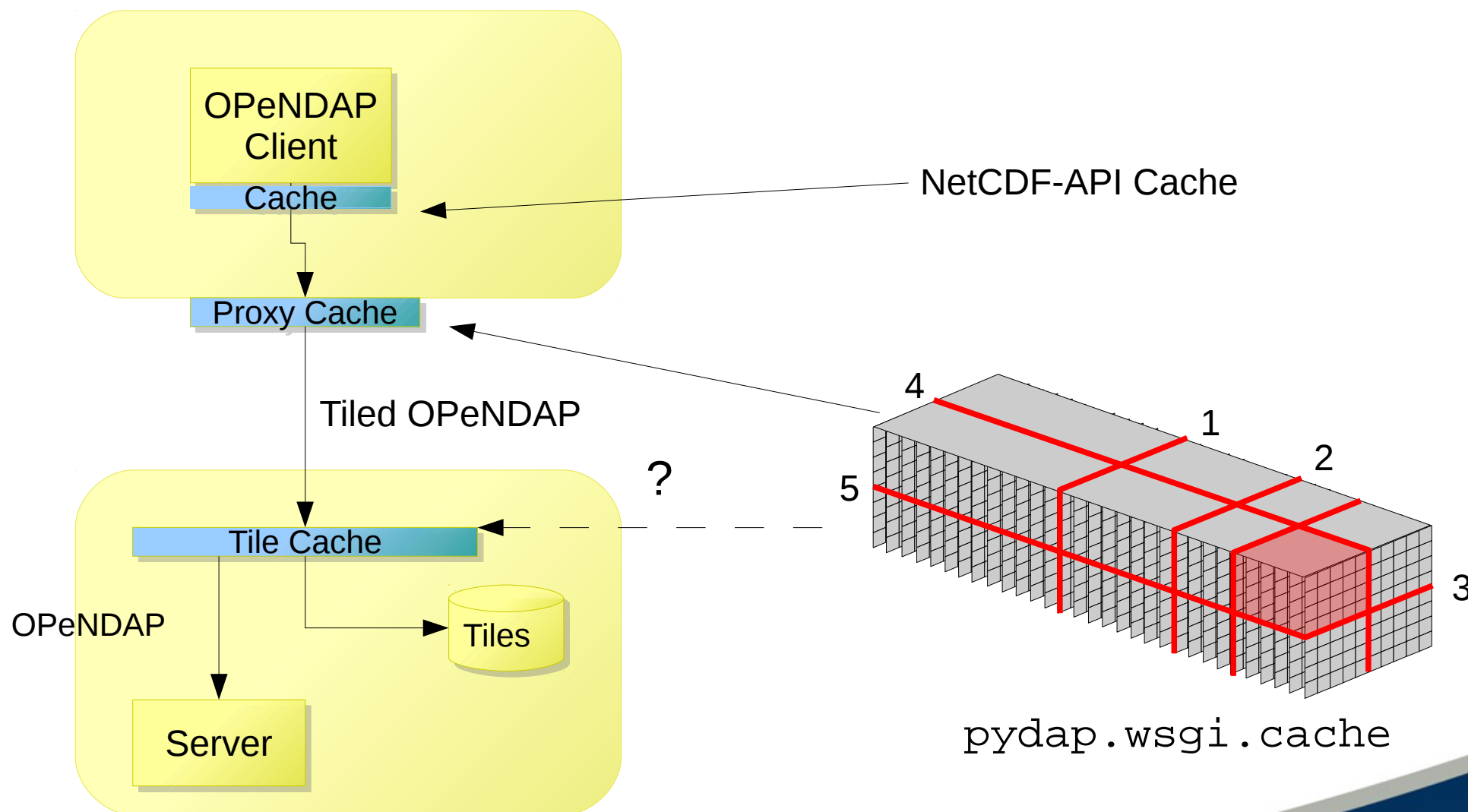


WMS web-clients use tiling to improve client & server performance





Possible Future





Conclusions

- High-level clients need optimising to use OPeNDAP effectively
 - or we need intelligent proxies / caches
- OPeNDAP servers can compete with whole-file download
 - If you minimise the number of requests
- Server implementations broadly competitive
- Effective caching needs to include clients and/or client-side proxies





Thanks

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<http://github.com/stephenpascoe/dapbench>

